COURSE NUMBER: ART 304
COURSE TITLE: Painting

Faculty Name:

Contact Information:

Pre-Requisite: None

Text/Software: None

Credits: 3

40 Hours of Structured Learning Activities

COURSE DESCRIPTION: In this hands-on studio course for non-art majors, you will explore the use of both drawing and painting media. Learn to create works of art refined by a variety of skills and techniques to develop and express your individual artistic style.

COURSE OBJECTIVES: Upon completion, students will be asked to evaluate this course based on the following objectives:

IDEA 6 (E) Develop creative capacities (writing, inventing, designing, performing in art, music, drama, etc.)

IDEA 7 (I) Gain a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.).

MAJOR INSTRUCTIONAL GOALS

GOAL A: Identify and evaluate examples of painting.

Learning Objectives: The student will:
A1. Distinguish and describe various painting styles and techniques.
A2. Critique the aesthetics of painting through analysis of works by Master Artists.

GOAL B: Apply media skillfully.

Learning Objectives: The student will:
B1. Explore the fundamentals of color theory, color-mixing, and brush handling.
B2. Demonstrate painting applications such as dry brush, wet-in-wet, flat and gradient washes, glazing, opaque paint, and experimental techniques.

GOAL C: Integrate concepts and media into assigned projects.

Learning Objectives: The student will:
C1. Select, compose and execute projects with each medium and technique introduced.
C2. Use art terminology in oral and written communication.
C3. Develop and employ skills in self-critique and evaluation.

EVALUATION PROCEDURE AND GRADING POLICY:

LATE ASSIGNMENT POLICY:

CAS CLASSROOM STANDARDS: See Blackboard “Syllabus” area

COURSE SCHEDULE (all assignments/exams and due dates):