WILMINGTON UNIVERSITY
COLLEGE OF TECHNOLOGY
BASIC COURSE INFORMATION

COURSE TITLE: Interactive Web Design II
COURSE NUMBER: DSN 326

I. MAJOR INSTRUCTIONAL GOALS: Each student will:

GOAL A: To demonstrate the ability to create an dynamic interactive web site.

Learning Outcomes: The student will:

A-1. Demonstrate the ability to create interactivity.
A-2. Demonstrate the ability to write ActionScript functions.
A-3. Demonstrate the ability to create dynamic interactive web sites.

GOAL B: To learn the efficiencies of dynamic content.

Learning Outcomes: The student will:

B-1. Learn how to load images and text at runtime
B-2. Learn secondary software
B-3. Learn the advantages and disadvantages of dynamic content.
B-4. Learn project management

GOAL C: To learn how to present content effectively.

Learning Outcomes: The student will:

C-1. Demonstrate ability to clearly communicate ideas
C-2. Demonstrate ability to properly use dynamic content
C-3. Demonstrate ability to create dynamic and static content within the project

II. LEARNING ACTIVITIES:

1. Book exercises related to real world experiences.
2. Troubleshooting common editing mistakes.
3. In class exercises to review lectured material.

III. SUPPLEMENTAL OBJECTIVES:

1. Be familiar with the other applications that designers use while creating sites.
2. Use their existing skills from other classes and apply them to web design.
3. Develop an ‘eye’ for good design, learn how to critique websites as it pertains to design and functionality.
IV. CLASS PARTICIPATION:

Students are expected to attend class and participate actively and in a positive way. Questions and relevant observations are encouraged and enrich the experience of the entire class.

Computers in the classrooms are intended to be used as tools to enhance the students’ learning experience. Instant messaging, gaming, emailing, and surfing the web are distractions to the student, the surrounding students, and the instructor and constitute inappropriate behavior. Students are ethically obliged to avoid these and similar practices.

External Storage Requirement:
Students are required to supply their own external storage (ie., SD card, external hard drive, etc.) See Course Blackboard for instructor’s directive for your course. Memory cards are NOT supplied with cameras and video equipment.