

**WILMINGTON UNIVERSITY
COLLEGE OF TECHNOLOGY
BASIC COURSE INFORMATION**

COURSE TITLE: Mobile App

COURSE NUMBER: CSC 350

I MAJOR INSTRUCTIONAL OBJECTIVES:

Objective A: Demonstrate comprehensive knowledge of building different types of apps

A-1: Design Drawing, Animation, and Game apps

A-2: Develop Apps with Texting and Location Sensing

A-3: Investigate other Informational Apps

Objective B: Demonstrate programming concepts and terminology

B-1: Examine New Blocks-- Define Procedures

B-2: Design Apps with User-Generated Data

B-3: Develop Apps that Communicate with the Web

II CLASS PARTICIPATION:

Students are expected to attend class and participate actively and in a positive way. Questions and relevant observations are encouraged and enrich the experience of the entire class. Computers in the classrooms are intended to be used as tools to enhance the students' learning experience. Instant messaging, gaming, emailing, and surfing the web are distractions to the student, the surrounding students, and the instructor and constitute inappropriate behavior. Students are ethically obliged to avoid these and similar practices.